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DISCRETE-TIME SIGNAL PROCESSING

Pearson Education India

APPLIED SIGNAL PROCESSING

CONCEPTS, CIRCUITS, AND SYSTEMS

CRC Press Classical signal processing techniques are based primarily on the analog nature of all signals. However, the continuously improving performance of digital circuitry and processors has prompted a switch to digital signal processing techniques rather than the traditional analog ones. Applied Signal Processing recognizes the linkage between the two paradigms and presents a unified treatment of both subjects (analog and digital signal processing) in one authoritative volume. It introduces underlying principles, basic concepts, and definitions as well as classic and contemporary designs of signal processing systems. The author includes a detailed description of data converters, an interface between the real world of analog signals and the artificial world of digital signals. He provides a concise presentation of topics by limiting the number of complex equations and using lucid language. Numerous real-world application examples are featured within each chapter including architectures from Texas Instruments, Motorola, and Analog Devices. With its compounded coverage of both analog and digital signal processing techniques, this book provides engineers with the knowledge they need to understand the analog basis of modern digital signal processing techniques and construct architectures for modern systems.

SIGNALS & SYSTEMS

Pearson Educación New edition of a text intended primarily for the undergraduate courses on the subject which are frequently found in electrical engineering curricula--but the concepts and techniques it covers are also of fundamental importance in other engineering disciplines. The book is structured to develop in parallel the methods of analysis for continuous-time and discrete-time signals and systems, thus allowing exploration of their similarities and differences. Discussion of applications is emphasized, and numerous worked examples are included. Annotation copyrighted by Book News, Inc., Portland, OR

SIGNALS, SYSTEMS AND INFERENCE, GLOBAL EDITION

For upper-level undergraduate courses in deterministic and stochastic signals and system engineering An Integrative Approach to Signals, Systems and Inference Signals, Systems and Inference is a comprehensive text that builds on introductory courses in time- and frequency-domain analysis of signals and systems, and in probability. Directed primarily to upper-level undergraduates and beginning graduate students in engineering and applied science branches, this new textbook pioneers a novel course of study. Instead of the usual leap from broad introductory subjects to highly specialized advanced subjects, this engaging and inclusive text creates a study track for a transitional course. Properties and representations of deterministic signals and systems are reviewed and elaborated on, including group delay and the structure and behavior of state-space models. The text also introduces and interprets correlation functions and power spectral densities for describing and processing random signals. Application contexts include pulse amplitude modulation, observer-based feedback control, optimum linear filters for minimum mean-square-error estimation, and matched filtering for signal detection. Model-based approaches to inference are emphasized, in particular for state estimation, signal estimation, and signal detection. The text explores ideas, methods and tools common to numerous fields involving signals, systems and inference: signal processing, control, communication, time-series analysis, financial engineering, biomedicine, and many others. Signals, Systems and

Inference is a long-awaited and flexible text that can be used for a rigorous course in a broad range of engineering and applied science curricula.

INTRODUCTION TO PROBABILITY MODELS

Elsevier Rosss classic bestseller has been used extensively by professionals and as the primary text for a first undergraduate course in applied probability. With the addition of several new sections relating to actuaries, this text is highly recommended by the Society of Actuaries.

APPLIED DIGITAL SIGNAL PROCESSING

THEORY AND PRACTICE

Cambridge University Press Master the basic concepts and methodologies of digital signal processing with this systematic introduction, without the need for an extensive mathematical background. The authors lead the reader through the fundamental mathematical principles underlying the operation of key signal processing techniques, providing simple arguments and cases rather than detailed general proofs. Coverage of practical implementation, discussion of the limitations of particular methods and plentiful MATLAB illustrations allow readers to better connect theory and practice. A focus on algorithms that are of theoretical importance or useful in real-world applications ensures that students cover material relevant to engineering practice, and equips students and practitioners alike with the basic principles necessary to apply DSP techniques to a variety of applications. Chapters include worked examples, problems and computer experiments, helping students to absorb the material they have just read. Lecture slides for all figures and solutions to the numerous problems are available to instructors.

SIGNAL PROCESSING FIRST

Pearson College Division For introductory courses (freshman and sophomore courses) in Digital Signal Processing and Signals and Systems. Text may be used before the student has taken a course in circuits. DSP First and its accompanying digital assets are the result of more than 20 years of work that originated from, and was guided by, the premise that signal processing is the best starting point for the study of electrical and computer engineering. The "DSP First" approach introduces the use of mathematics as the language for thinking about engineering problems, lays the groundwork for subsequent courses, and gives students hands-on experiences with MATLAB. The Second Edition features three new chapters on the Fourier Series, Discrete-Time Fourier Transform, and the The Discrete Fourier Transform as well as updated labs, visual demos, an update to the existing chapters, and hundreds of new homework problems and solutions.

ADVANCED SIGNAL PROCESSING AND DIGITAL NOISE REDUCTION

Springer-Verlag

SIGNAL PROCESSING FOR COMMUNICATIONS

Collection le savoir suisse With a novel, less classical approach to the subject, the authors have written a book with the conviction that signal processing should be taught to be fun. The treatment is therefore less focused on the mathematics and more on the conceptual aspects, the idea being to allow the readers to think about the subject at a higher conceptual level, thus building the foundations for more advanced topics. The book remains an engineering text, with the goal of helping students solve real-world problems. In this vein, the last chapter pulls together the individual topics as discussed throughout the book into an in-depth look at the development of an end-to-end communication system, namely, a modem for communicating digital information over an analog channel.

INTRODUCTION TO COMMUNICATION SYSTEMS

Cambridge University Press An accessible undergraduate textbook introducing key fundamental principles behind modern communication systems, supported by exercises, software problems and lab exercises.

DIGITAL SIGNAL PROCESSING

FUNDAMENTALS AND APPLICATIONS

Academic Press Digital Signal Processing, Second Edition enables electrical engineers and technicians in the fields of biomedical, computer, and electronics engineering to master the essential fundamentals of DSP principles and practice. Many instructive worked examples are used to illustrate the material, and the use of mathematics is minimized for easier grasp of concepts. As such, this title is also useful to undergraduates in electrical engineering, and as a reference for science students and practicing engineers. The book goes beyond DSP theory, to show implementation of algorithms in hardware and software. Additional topics covered include adaptive filtering with noise reduction and echo cancellations, speech compression, signal sampling, digital filter realizations, filter design, multimedia applications, over-sampling, etc. More advanced topics are also covered, such as adaptive filters, speech compression such as PCM, u-law, ADPCM, and multi-rate DSP and over-sampling ADC. New to this edition: MATLAB projects dealing with practical applications added throughout the book New chapter (chapter 13) covering sub-band coding and wavelet transforms, methods that have become popular in the DSP field New applications included in many chapters, including applications of DFT to seismic signals, electrocardiography data, and vibration signals All real-time C programs revised for the TMS320C6713 DSK Covers DSP principles with emphasis on communications and control applications Chapter objectives, worked examples, and end-of-chapter exercises aid the reader in grasping key concepts and solving related problems Website with MATLAB programs for simulation and C programs for real-time DSP

SOFTWARE-DEFINED RADIO FOR ENGINEERS

Artech House Based on the popular Artech House classic, Digital Communication Systems Engineering with Software-Defined Radio, this book provides a practical approach to quickly learning the software-defined radio (SDR) concepts needed for work in the field. This up-to-date volume guides readers on how to quickly prototype wireless designs using SDR for real-world testing and experimentation. This book explores advanced wireless communication techniques such as OFDM, LTE, WLA, and hardware targeting. Readers will gain an understanding of the core concepts behind wireless hardware, such as the radio frequency front-end, analog-to-digital and digital-to-analog converters, as well as various processing technologies. Moreover, this volume includes chapters on timing estimation, matched filtering, frame synchronization message decoding, and source coding. The orthogonal frequency division multiplexing is explained and details about HDL code generation and deployment are provided. The book concludes with coverage of the WLAN toolbox with OFDM beacon reception and the LTE toolbox with downlink reception. Multiple case studies are provided throughout the book. Both MATLAB and Simulink source code are included to assist readers with their projects in the field.

AN INTRODUCTION TO DIGITAL SIGNAL PROCESSING

River Publishers Mnene's text focuses on basic concepts of digital signal processing, MATLAB simulation, and implementation on selected DSP hardware.

DESIGNING AND CONDUCTING HEALTH SURVEYS

A COMPREHENSIVE GUIDE

John Wiley & Sons Designing and Conducting Health Surveys is written for students, teachers, researchers, and anyone who conducts health surveys. This third edition of the standard reference in the field draws heavily on the most recent methodological research on survey design and the rich storehouse of insights and implications provided by cognitive research on question and questionnaire design in particular. This important resource presents a total survey error framework that is a useful compass for charting the dangerous waters between systematic and random errors that inevitably accompany the survey design enterprise. In addition, three new studies based on national, international, and state and local surveys—the UNICEF Multiple Indicator Cluster Surveys, California Health Interview Survey, and National Dental Malpractice Survey—are detailed that illustrate the range of design alternatives available at each stage of developing a survey and provide a sound basis for choosing among them.

INTRODUCTION TO DIGITAL SPEECH PROCESSING

Now Publishers Inc Introduction to Digital Speech Processing highlights the central role of DSP techniques in modern speech communication research and applications. It presents a comprehensive overview of digital speech processing that ranges from the basic nature of the speech signal, through a variety of methods of representing speech in digital form, to applications in voice communication and automatic synthesis and recognition of speech. Introduction to Digital Speech Processing provides the reader with a practical introduction to the wide range of important concepts that comprise the field of digital speech processing. It serves as an invaluable reference for students embarking on speech research as well as the experienced researcher already working in the field, who can utilize the book as a reference guide.

UNDERSTANDING DIGITAL SIGNAL PROCESSING

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Pearson Education Amazon.com's Top-Selling DSP Book for Seven Straight Years—Now Fully Updated! Understanding Digital Signal Processing, Third Edition, is quite simply the best resource for engineers and other technical professionals who want to master and apply today's latest DSP techniques. Richard G. Lyons has updated and expanded his best-selling second edition to reflect the newest technologies, building on the exceptionally readable coverage that made it the favorite of DSP professionals worldwide. He has also added hands-on problems to every chapter, giving students even more of the practical experience they need to succeed. Comprehensive in scope and clear in approach, this book achieves the perfect balance between theory and practice, keeps math at a tolerable level, and makes DSP exceptionally accessible to beginners without ever oversimplifying it. Readers can thoroughly grasp the basics and quickly move on to more sophisticated techniques. This edition adds extensive new coverage of FIR and IIR filter analysis techniques, digital differentiators, integrators, and matched filters. Lyons has significantly updated and expanded his discussions of multirate processing techniques, which are crucial to modern wireless and satellite communications. He also presents nearly twice as many DSP Tricks as in the second edition—including techniques even seasoned DSP professionals may have overlooked. Coverage includes New homework problems that deepen your understanding and help you apply what you've learned Practical, day-to-day DSP implementations and problem-solving throughout Useful new guidance on generalized digital networks, including discrete differentiators, integrators, and matched filters Clear descriptions of statistical measures of signals, variance reduction by averaging, and real-world signal-to-noise ratio (SNR) computation A significantly expanded chapter on sample rate conversion (multirate systems) and associated filtering techniques New guidance on implementing fast convolution, IIR filter scaling, and more Enhanced coverage of analyzing digital filter behavior and performance for diverse communications and biomedical applications Discrete sequences/systems, periodic sampling, DFT, FFT, finite/infinite impulse response filters, quadrature (I/Q) processing, discrete Hilbert transforms, binary number formats, and much more

HANDBOOK OF SIGNAL PROCESSING SYSTEMS

Springer Science & Business Media Handbook of Signal Processing Systems is organized in three parts. The first part motivates representative applications that drive and apply state-of-the-art methods for design and implementation of signal processing systems; the second part discusses architectures for implementing these applications; the third part focuses on compilers and simulation tools, describes models of computation and their associated design tools and methodologies. This handbook is an essential tool for professionals in many fields and researchers of all levels.

DIGITAL SIGNAL PROCESSING HANDBOOK ON CD-ROM

CRC Press A best-seller in its print version, this comprehensive CD-ROM reference contains unique, fully searchable coverage of all major topics in digital signal processing (DSP), establishing an invaluable, time-saving resource for the engineering community. Its unique and broad scope includes contributions from all DSP specialties, including: telecommunications, computer engineering, acoustics, seismic data analysis, DSP software and hardware, image and video processing, remote sensing, multimedia applications, medical technology, radar and sonar applications

DIGITAL SIGNAL PROCESSING, 4E

Pearson Education India This fourth edition covers the fundamentals of discrete-time signals, systems, and modern digital signal processing. Appropriate for students of electrical engineering, computer engineering, and computer science, the book is suitable for undergraduate and graduate courses and provides balanced coverage of both theory and practical applications.

SIGNALS & SYSTEMS

COMPUTER VISION

ALGORITHMS AND APPLICATIONS

Springer Science & Business Media Computer Vision: Algorithms and Applications explores the variety of techniques commonly used to analyze and interpret images. It also describes challenging real-world applications where vision is being successfully used, both for specialized applications such as medical imaging, and for fun, consumer-level tasks such as image editing and stitching, which students can apply to their own personal photos and videos. More than just a source of "recipes," this exceptionally authoritative and comprehensive textbook/reference also takes a scientific approach to basic vision problems, formulating physical models of the imaging process before inverting them to produce descriptions of a scene. These problems are also analyzed using statistical models and solved using rigorous engineering techniques. Topics and features: structured to support active curricula and project-oriented courses, with tips in the Introduction for using the book in a variety of customized courses;

presents exercises at the end of each chapter with a heavy emphasis on testing algorithms and containing numerous suggestions for small mid-term projects; provides additional material and more detailed mathematical topics in the Appendices, which cover linear algebra, numerical techniques, and Bayesian estimation theory; suggests additional reading at the end of each chapter, including the latest research in each sub-field, in addition to a full Bibliography at the end of the book; supplies supplementary course material for students at the associated website, <http://szeliski.org/Book/>. Suitable for an upper-level undergraduate or graduate-level course in computer science or engineering, this textbook focuses on basic techniques that work under real-world conditions and encourages students to push their creative boundaries. Its design and exposition also make it eminently suitable as a unique reference to the fundamental techniques and current research literature in computer vision.

PROBABILITY, STATISTICS, AND RANDOM PROCESSES FOR ELECTRICAL ENGINEERING

Pearson Higher Ed This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. This is the standard textbook for courses on probability and statistics, not substantially updated. While helping students to develop their problem-solving skills, the author motivates students with practical applications from various areas of ECE that demonstrate the relevance of probability theory to engineering practice. Included are chapter overviews, summaries, checklists of important terms, annotated references, and a wide selection of fully worked-out real-world examples. In this edition, the Computer Methods sections have been updated and substantially enhanced and new problems have been added.

AN INTRODUCTION TO RAY TRACING

Elsevier The creation of ever more realistic 3-D images is central to the development of computer graphics. The ray tracing technique has become one of the most popular and powerful means by which photo-realistic images can now be created. The simplicity, elegance and ease of implementation makes ray tracing an essential part of understanding and exploiting state-of-the-art computer graphics. An Introduction to Ray Tracing develops from fundamental principles to advanced applications, providing "how-to" procedures as well as a detailed understanding of the scientific foundations of ray tracing. It is also richly illustrated with four-color and black-and-white plates. This is a book which will be welcomed by all concerned with modern computer graphics, image processing, and computer-aided design. Provides practical "how-to" information Contains high quality color plates of images created using ray tracing techniques Progresses from a basic understanding to the advanced science and application of ray tracing

INTRODUCTION TO DIGITAL SIGNAL PROCESSING USING MATLAB WITH APPLICATION TO DIGITAL COMMUNICATIONS

Springer This textbook provides engineering students with instruction on processing signals encountered in speech, music, and wireless communications using software or hardware by employing basic mathematical methods. The book starts with an overview of signal processing, introducing readers to the field. It goes on to give instruction in converting continuous time signals into digital signals and discusses various methods to process the digital signals, such as filtering. The author uses MATLAB throughout as a user-friendly software tool to perform various digital signal processing algorithms and to simulate real-time systems. Readers learn how to convert analog signals into digital signals; how to process these signals using software or hardware; and how to write algorithms to perform useful operations on the acquired signals such as filtering, detecting digitally modulated signals, correcting channel distortions, etc. Students are also shown how to convert MATLAB codes into firmware codes. Further, students will be able to apply the basic digital signal processing techniques in their workplace. The book is based on the author's popular online course at University of California, San Diego.

ADVANCED DIGITAL SIGNAL PROCESSING

This textbook and reference for graduate level courses in digital signal processing can be used in a variety of courses. It includes details about deterministic signal processing, algorithms for convolution and DFT, multirate DSP, digital filter banks, wavelets and multiresolution analysis.

SIGNAL PROCESSING AND LINEAR SYSTEMS

Oxford University Press, USA "This text presents a comprehensive treatment of signal processing and linear systems suitable for undergraduate students in electrical engineering, It is based on Lathi's widely used book, *Linear Systems and Signals*, with additional applications to communications, controls, and filtering as well as new chapters on analog and digital filters and digital signal processing. This volume's organization is different from the earlier book. Here, the Laplace transform follows Fourier, rather than the reverse; continuous-time and discrete-time systems are treated sequentially, rather than interwoven. Additionally, the text contains enough material in discrete-time systems to be used not only for a traditional course in signals and systems but also for an introductory course in digital signal processing. In *Signal Processing and Linear Systems* Lathi emphasizes the physical appreciation of concepts rather than the mere mathematical manipulation of symbols. Avoiding the tendency to treat engineering as a branch of applied mathematics, he uses mathematics not so much to prove an axiomatic theory as to enhance physical and intuitive understanding of concepts. Wherever possible, theoretical results are supported by carefully chosen examples and analogies, allowing students to intuitively discover meaning for themselves"--

WIRELESS COMMUNICATIONS

John Wiley & Sons "Professor Andreas F. Molisch, renowned researcher and educator, has put together the comprehensive book, *Wireless Communications*. The second edition, which includes a wealth of new material on important topics, ensures the role of the text as the key resource for every student, researcher, and practitioner in the field." —Professor Moe Win, MIT, USA *Wireless communications* has grown rapidly over the past decade from a niche market into one of the most important, fast moving industries. Fully updated to incorporate the latest research and developments, *Wireless Communications, Second Edition* provides an authoritative overview of the principles and applications of mobile communication technology. The author provides an in-depth analysis of current treatment of the area, addressing both the traditional elements, such as Rayleigh fading, BER in flat fading channels, and equalisation, and more recently emerging topics such as multi-user detection in CDMA systems, MIMO systems, and cognitive radio. The dominant wireless standards; including cellular, cordless and wireless LANs; are discussed. Topics featured include: wireless propagation channels, transceivers and signal processing, multiple access and advanced transceiver schemes, and standardised wireless systems. Combines mathematical descriptions with intuitive explanations of the physical facts, enabling readers to acquire a deep understanding of the subject. Includes new chapters on cognitive radio, cooperative communications and relaying, video coding, 3GPP Long Term Evolution, and WiMax; plus significant new sections on multi-user MIMO, 802.11n, and information theory. Companion website featuring: supplementary material on 'DECT', solutions manual and presentation slides for instructors, appendices, list of abbreviations and other useful resources.

AN INTRODUCTION TO 3D COMPUTER VISION TECHNIQUES AND ALGORITHMS

John Wiley & Sons *Computer vision* encompasses the construction of integrated vision systems and the application of vision to problems of real-world importance. The process of creating 3D models is still rather difficult, requiring mechanical measurement of the camera positions or manual alignment of partial 3D views of a scene. However using algorithms, it is possible to take a collection of stereo-pair images of a scene and then automatically produce a photo-realistic, geometrically accurate digital 3D model. This book provides a comprehensive introduction to the methods, theories and algorithms of 3D computer vision. Almost every theoretical issue is underpinned with practical implementation or a working algorithm using pseudo-code and complete code written in C++ and MatLab®. There is the additional clarification of an accompanying website with downloadable software, case studies and exercises. Organised in three parts, Cyganek and Siebert give a brief history of vision research, and subsequently: present basic low-level image processing operations for image matching, including a separate chapter on image matching algorithms; explain scale-space vision, as well as space reconstruction and multiview integration; demonstrate a variety of practical applications for 3D surface imaging and analysis; provide concise appendices on topics such as the basics of projective geometry and tensor calculus for image processing, distortion and noise in images plus image warping procedures. *An Introduction to 3D Computer Vision Algorithms and Techniques* is a valuable reference for practitioners and programmers working in 3D computer vision, image processing and analysis as well as computer visualisation. It would also be of interest to advanced students and researchers in the fields of engineering, computer science, clinical photography, robotics, graphics and mathematics.

DIGITAL SIGNAL PROCESSING WITH FIELD PROGRAMMABLE GATE ARRAYS

Springer Science & Business Media Starts with an overview of today's FPGA technology, devices, and tools for designing state-of-the-art DSP systems. A case study in the first chapter is the basis for more than 30 design examples throughout. The following chapters deal with computer arithmetic concepts, theory and the implementation of FIR and IIR filters, multirate digital signal processing systems, DFT and FFT algorithms, and advanced algorithms with high future potential. Each chapter contains exercises. The VERILOG source code and a glossary are given in the appendices, while the accompanying CD-ROM contains the examples in VHDL and Verilog code as well as the newest Altera "Baseline" software. This edition has a new chapter on adaptive filters, new sections on division and floating point arithmetics, an up-date to the current Altera software, and some new exercises.

COMMUNICATION SYSTEMS

John Wiley & Sons

MAGNETIC RESONANCE IMAGING

PHYSICAL PRINCIPLES AND SEQUENCE DESIGN

John Wiley & Sons *Preceded by Magnetic resonance imaging: physical principles and sequence design* / E. Mark Haacke ... [et al.]. c1999.

MULTIRATE SYSTEMS AND FILTER BANKS

Pearson Education India

SIGNALS, SYSTEMS, AND TRANSFORMS

Pearson Higher Ed This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. For sophomore/junior-level signals and systems courses in Electrical and Computer Engineering departments. Signals, Systems, and Transforms, Fourth Edition is ideal for electrical and computer engineers. The text provides a clear, comprehensive presentation of both the theory and applications in signals, systems, and transforms. It presents the mathematical background of signals and systems, including the Fourier transform, the Fourier series, the Laplace transform, the discrete-time and the discrete Fourier transforms, and the z-transform. The text integrates MATLAB examples into the presentation of signal and system theory and applications.

COMPUTER VISION: A MODERN APPROACH

INTERNATIONAL EDITION

Pearson Higher Ed Appropriate for upper-division undergraduate- and graduate-level courses in computer vision found in departments of Computer Science, Computer Engineering and Electrical Engineering. This textbook provides the most complete treatment of modern computer vision methods by two of the leading authorities in the field. This accessible presentation gives both a general view of the entire computer vision enterprise and also offers sufficient detail for students to be able to build useful applications. Students will learn techniques that have proven to be useful by first-hand experience and a wide range of mathematical methods.

DIGITAL SIGNAL PROCESSING AND APPLICATIONS WITH THE TMS320C6713 AND TMS320C6416 DSK

John Wiley & Sons Digital Signal Processing and Applications with the TMS320C6713 and TMS320C6416 DSK Now in a new edition—the most comprehensive, hands-on introduction to digital signal processing The first edition of Digital Signal Processing and Applications with the TMS320C6713 and TMS320C6416 DSK is widely accepted as the most extensive text available on the hands-on teaching of Digital Signal Processing (DSP). Now, it has been fully updated in this valuable Second Edition to be compatible with the latest version (3.1) of Texas Instruments Code Composer Studio (CCS) development environment. Maintaining the original's comprehensive, hands-on approach that has made it an instructor's favorite, this new edition also features: Added program examples that illustrate DSP concepts in real-time and in the laboratory Expanded coverage of analog input and output New material on frame-based processing A revised chapter on IIR, which includes a number of floating-point example programs that explore IIR filters more comprehensively More extensive coverage of DSP/BIOS All programs listed in the text—plus additional applications—which are available on a companion website No other book provides such an extensive or comprehensive set of program examples to aid instructors in teaching DSP in a laboratory using audio frequency signals—making this an ideal text for DSP courses at the senior undergraduate and postgraduate levels. It also serves as a valuable resource for researchers, DSP developers, business managers, and technology solution providers who are looking for an overview and examples of DSP algorithms implemented using the TMS320C6713 and TMS320C6416 DSK.

DIGITAL CONTROL ENGINEERING

ANALYSIS AND DESIGN

Academic Press Digital controllers are part of nearly all modern personal, industrial, and transportation systems. Every senior or graduate student of electrical, chemical or mechanical engineering should therefore be familiar with the basic theory of digital controllers. This new text covers the fundamental principles and applications of digital control engineering, with emphasis on engineering design. Fadali and Visioli cover analysis and design of digitally controlled systems and describe applications of digital controls in a wide range of fields. With worked examples and Matlab applications in every chapter and many end-of-chapter assignments, this text provides both theory and practice for those coming to digital control engineering for the first time, whether as a student or practicing engineer. Extensive Use of computational tools: Matlab sections at end of each chapter show how to implement concepts from the chapter Frees the student from the drudgery of mundane calculations and allows him to consider more subtle aspects of control system analysis and design An engineering approach to digital controls: emphasis throughout the book is on design of control systems. Mathematics is used to help explain concepts, but throughout the text discussion is tied to design and implementation. For example coverage of analog controls in chapter 5 is not simply a review, but is used to show how analog control systems map to digital control systems Review of Background Material: contains review material to aid understanding of digital control analysis and design. Examples include discussion of discrete-

time systems in time domain and frequency domain (reviewed from linear systems course) and root locus design in s-domain and z-domain (reviewed from feedback control course) Inclusion of Advanced Topics In addition to the basic topics required for a one semester senior/graduate class, the text includes some advanced material to make it suitable for an introductory graduate level class or for two quarters at the senior/graduate level. Examples of optional topics are state-space methods, which may receive brief coverage in a one semester course, and nonlinear discrete-time systems Minimal Mathematics Prerequisites The mathematics background required for understanding most of the book is based on what can be reasonably expected from the average electrical, chemical or mechanical engineering senior. This background includes three semesters of calculus, differential equations and basic linear algebra. Some texts on digital control require more

MULTIMEDIA

MAKING IT WORK

Osborne Publishing Thoroughly updated for new breakthroughs in multimedia The internationally bestselling Multimedia: Making it Work has been fully revised and expanded to cover the latest technological advances in multimedia. You will learn to plan and manage multimedia projects, from dynamic CD-ROMs and DVDs to professional websites. Each chapter includes step-by-step instructions, full-color illustrations and screenshots, self-quizzes, and hands-on projects.

INTRODUCTION TO DIGITAL SIGNAL PROCESSING AND FILTER DESIGN

John Wiley & Sons A practical and accessible guide to understanding digital signal processing Introduction to Digital Signal Processing and Filter Design was developed and fine-tuned from the author's twenty-five years of experience teaching classes in digital signal processing. Following a step-by-step approach, students and professionals quickly master the fundamental concepts and applications of discrete-time signals and systems as well as the synthesis of these systems to meet specifications in the time and frequency domains. Striking the right balance between mathematical derivations and theory, the book features: * Discrete-time signals and systems * Linear difference equations * Solutions by recursive algorithms * Convolution * Time and frequency domain analysis * Discrete Fourier series * Design of FIR and IIR filters * Practical methods for hardware implementation A unique feature of this book is a complete chapter on the use of a MATLAB(r) tool, known as the FDA (Filter Design and Analysis) tool, to investigate the effect of finite word length and different formats of quantization, different realization structures, and different methods for filter design. This chapter contains material of practical importance that is not found in many books used in academic courses. It introduces students in digital signal processing to what they need to know to design digital systems using DSP chips currently available from industry. With its unique, classroom-tested approach, Introduction to Digital Signal Processing and Filter Design is the ideal text for students in electrical and electronic engineering, computer science, and applied mathematics, and an accessible introduction or refresher for engineers and scientists in the field.

APPLICATIONS OF DIGITAL SIGNAL PROCESSING

Prentice Hall Some applications of digital signal processing in telecommunications. Digital processing in audio signals. Digital processing of speech. Digital image processing. Applications of digital signal processing to radar. Sonar signal processing. Digital signal processing in geophysics.

DIGITAL SIGNAL PROCESSING USING ARM CORTEX-M BASED MICROCONTROLLERS

THEORY AND PRACTICE

Arm Education Media This textbook introduces readers to digital signal processing fundamentals using Arm Cortex-M based microcontrollers as demonstrator platforms. It covers foundational concepts, principles and techniques such as signals and systems, sampling, reconstruction and anti-aliasing, FIR and IIR filter design, transforms, and adaptive signal processing.